

Batter Up!

Building Skills In: mental addition strategies for two or more players

Materials: five dice, score sheet

Object of the Game: Players roll dice to get the highest amount possible. The player with the highest total wins the inning but everyone else receives a strike!

Directions:

1. The youngest player starts the game.
2. Roll all five dice. Since the goal is to get the highest numbers, players put aside any high numbers and reroll the low numbers. They can choose to reroll all the dice or not reroll any of them. They can do a total of three rolls on their turn.
3. After the player is finished all their rolls, they add up the dice and record the results on the score sheet.
4. Play moves on to the next player.
5. Once every player has had one turn, see who has the highest score for that inning.
6. The person with the highest score wins that inning and everyone else gets a strike.
7. The game continues through all nine innings.
8. If players get three strikes, they are out of the game.
9. If more than one player makes it to the last inning, the one with the highest total score wins.

For variations on game play and other math fun, see
Frontier College [Resources](#).

