

Math Path

Begin at the "Start" box. Roll 2 dice. If they add up to "2" or "12", move in that direction. From that box, roll the dice again. If the sum of the dice is in one of the next boxes, proceed to that box. If not, roll again until the sum matches the box. Example: If you roll double 6 (adds up to 12), colour in the line leading to the "12" box, as well as the "12" box. You can ONLY move in the direction of the arrows—you can't go backwards. You may colour in the path as you go along, or if you want to play multiple

